

NAME _____

RANK _____

OCCUPATION _____

ATTRIBUTES

4 6 8 10 12 AGILITY

4 6 8 10 12 SMARTS

4 6 8 10 12 SPIRIT

4 6 8 10 12 STRENGTH

4 6 8 10 12 VIGOR

CHARISMA

PACE

PARRY

TOUGHNESS

SANITY

SKILLS

4 6 8 10 12

4 6 8 10 12

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EQUIPMENT

ARMOR

HEAD: _____

TORSO: _____

ARMS: _____

LEGS: _____

TOTAL WT CARRIED: _____

WEIGHT LIMIT: _____

ENCUMBRANCE PENALTY: _____

WEAPON

DAMAGE

RANGE

NOTES

HINDRANCES:

EDGES:

ADVANCES:

5

10

15

S

25

30

35

V

45

50

55

H

65

70

75

L

90

100

110

PERMANENT INJURIES

WOUNDS

-1

-2

-3

-4

-5

-6

-7

-8

-9

-10

-11

-12

-13

-14

-15

-16

-17

POWER/TRAPPING

COST

RANGE

DAMAGE/EFFECT

5 10 15 20 25 30